

# Master of Virtual Production (MVP) (2 years) Study Planner

## Semester 1 Commencing – Full-Time Study Load

|              |            |                                                                                                |                                                                               |                                                           |                                                             |
|--------------|------------|------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------|-----------------------------------------------------------|-------------------------------------------------------------|
| First Level  | Semester 1 | <b>VEED9003</b><br>VFX Histories and Theories GE                                               | <b>VEED8017</b><br>Production Project 1                                       | <b>VEED8300</b><br>Creative Workshop 1                    | <b>VEED8001</b><br>Motion Capture                           |
|              | Semester 2 | <b>VEED8018</b><br>Production Project 2                                                        | <b>VEED8303</b><br>Creative Workshop 2                                        | <b>VEED8010</b><br>CGI Foundations GE                     | <b>VEED9002</b><br>Motion Capture and Virtual Production GE |
| Second Level | Semester 1 | <b>OPTION – Pick One</b><br><b>CREA9407</b><br>or<br><b>VEED9001</b>                           | <b>VEED9301</b><br>Creative Workshop 3                                        | <b>VEED9305A</b><br>Major Production Project (9/18 units) |                                                             |
|              | Semester 2 | <b>HASS9000</b><br>Industry or Community Placement in the Humanities, Arts and Social Sciences | <b>CREA9409</b><br>Digital Communication Practitioner Professional ePortfolio | <b>VEED9305B</b><br>Major Production Project (9/18 units) |                                                             |

### Key:

|               |
|---------------|
| Core Topics   |
| Option Topics |

### \* Pre-requisites apply

Please note:

- This document is provided as a guide only. Students are responsible for ensuring that they have completed their study according to the official [Course Rule](#).
- Topic information for all topics, including pre-requisites can be found on the [Topic Page](#)
- General enrolment assistance is available via [Ask Flinders](#)
- For specific course advice e-mail: [courseadvice.HASS@flinders.edu.au](mailto:courseadvice.HASS@flinders.edu.au)

# Master of Virtual Production (MVP) (2 years) Study Planner



## Semester 2 Commencing – Full-Time Study Load

|              |            |                                                                                                |                                                                               |                                                           |                                                             |
|--------------|------------|------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------|-----------------------------------------------------------|-------------------------------------------------------------|
| First Level  | Semester 2 | <b>VEED8018</b><br>Production Project 2                                                        | <b>VEED8303</b><br>Creative Workshop 2                                        | <b>VEED8010</b><br>CGI Foundations GE                     | <b>VEED9002</b><br>Motion Capture and Virtual Production GE |
|              | Semester 1 | <b>VEED9003</b><br>VFX Histories and Theories GE                                               | <b>VEED8017</b><br>Production Project 1                                       | <b>VEED8300</b><br>Creative Workshop 1                    | <b>VEED8001</b><br>Motion Capture                           |
| Second Level | Semester 2 | <b>HASS9000</b><br>Industry or Community Placement in the Humanities, Arts and Social Sciences | <b>CREA9409</b><br>Digital Communication Practitioner Professional ePortfolio | <b>VEED9305A</b><br>Major Production Project (9/18 units) |                                                             |
|              | Semester 1 | <b>OPTION – Pick One</b><br><b>CREA9407</b><br>or<br><b>VEED9001</b>                           | <b>VEED9301</b><br>Creative Workshop 3                                        | <b>VEED9305B</b><br>Major Production Project (9/18 units) |                                                             |

### Key:

|               |
|---------------|
| Core Topics   |
| Option Topics |

### \* Pre-requisites apply

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