

Campbell, N., & Moore, L. (2020). Escaping the Norm: Games for Wider Participation with a Sense of Success. *Student Success*, 11(2), 127-133. <https://studentsuccessjournal.org/article/view/1609>

Moore, L., & Campbell, N. (2019). Short Report: Novel interprofessional learning for healthcare students: An escape room pilot *Focus on Health Professional Education*, 20(1).
<https://doi.org/https://doi.org/10.11157/fohpe.v20i1.306>

Moore, L., & Campbell, N. (2020). *Effectiveness of an escape room for interprofessional learning* (0308-0110). (Medical Education, Issue. <https://onlinelibrary.wiley.com/doi/abs/10.1111/medu.14327>

Moore, L., & Campbell, N. (2021). Effectiveness of an escape room for undergraduate interprofessional learning: a mixed methods single group pre-post evaluation. *BMC Medical Education*, 21(1), 220.
<https://doi.org/10.1186/s12909-021-02666-z>

Moore, L., Campbell, N., Bower, M., Stothers, K., & Kennedy, E. (2022). Co-designing an educational escape room: Integrating the knowledge and perspective of Aboriginal and Torres Strait Islander people with the design of an educational activity for healthcare students. *Focus on Health Professional Education: A Multi-Professional Journal*, 23 (3), 73–80. <https://fohpe.org/FoHPE/article/view/533>